

CHLEO J. LI (LAPIS)

Composer/ Sound Designer

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PROFILE

I'm a composer and sound designer working across film, performance, and immersive projects. My practice spans original composition, sound design, and spatial audio, creating sound that supports narrative, movement, and visual structure.

With experience across the US, China, London, and Berlin, I collaborate closely with directors, choreographers, and designers on commissioned works, installations, and live performances, including presentations at IKLECTIK (London) and MONOM (Berlin).

SKILLS

Ableton Live (advanced) • Pro Tools & Reaper (working knowledge)

Modular synthesis • Textural layering • Sound collage • Voice integration

Binaural and field recording • Immersive work across psychological and technical space

Spatial and performative sound • Multimedia and speculative design

SELECTED WORK

The Narrow Valley (Ze Liu Feature Film) — KongChak Studio, Phnom Penh (2025)

Composer - original score for an arthouse feature film(NDA)

Traces of Dwelling (栖迹) — Shanghai Dance Biennale, Shanghai (2025)

Scored multimedia contemporary dance with organic, tribal, and shamanic soundscapes, integrating projection mapping and live interaction with clay (NDA)

Mind Tunnel — Slash Art, London (2024)

Composed music for an immersive audiovisual canal performance, integrating projection mapping, light, and laser with a boat-borne audience.

Mirror Mirror — Korean Art Council, London / Seoul (2023)

Composed music for a web-based interactive application, designing scene transitions, connective structures, and sonic branding.

EDUCATION

Royal College of Art, London, UK — MA Information Experience Design (Sound Pathway), 2021–2023

University of Miami, Miami, USA — BA Philosophy (Minor in Communication Studies), 2013–2016